

3020

Control panel for rolling shutter up to 1000watt

Product code	Frequency (MHz)	Codification	External button	Control panel memory
PSR-3020/PTR-3020	433,92/868,3	Keeloq rolling code	Yes	300 transmitters
PS-3020	433,92	Standard	Yes	300 transmitters
PN-3020	433,92/868,3	Profelmnet rolling code	Yes	300 transmitters

Functions

Power supply 230V:

Supply the control panel with 230Vac. Check that the yellow indication light is ON. Press the button of the transmitter and check the red indication light (receiver) is ON.

Working time:

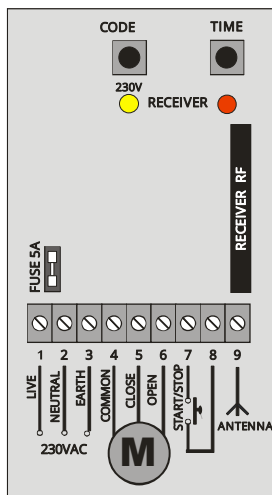
Adjustable from 1-180S. While the shutter is fully closed, press and keep the TIME button of the control panel pressed until the shutter goes to fully open position. Then leave it. The working time is saved.

Clear Memory:

The first step is to clear the control panel memory. Press the button CODE of the control panel and the RED indication light goes ON after a while. Keep it pressed until the RED indication light goes OFF. The memory is now clear.

Adding a new transmitter with the control panel CODE button:

Press the CODE button and the RED indication light goes ON (after a small delay).



Leave it and during the next 3 seconds, press the desired transmitter channel button until the RED indication light blinks and goes OFF. The new transmitter is saved. Follow the same procedure to program more (up to 300 transmitters) new transmitters.

Adding a new transmitter remotely:

The motor is fully closed or open. Press a working transmitter button (already in memory) to start the motor working and hold it pressed until the motor stops. When it stops, leave it and press the new transmitter button immediately. The new transmitter is saved. Repeat steps to program more transmitters remotely. When the memory is full (300 transmitters) you cannot add more new transmitters.

Reset the automation: Case of malfunction, please remove the power supply (230Vac) for 10 seconds, reconnect and recheck.

Compatible transmitters: Based on the model you have, select the appropriate transmitter.

